

# CCS Technical Documentation

## RH-3 Series Transceivers

# System Module



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## Transceiver RH-3/RH-3P/RH-3DNG

### Introduction

The current RH-3 family includes Model 2285 (RH-3), Model 2270 (RH-3P), and Model 2275 (RH-3DNG).

Model 2285 is a CDMA dual-mode engine (1900/800 MHz CDMA), supporting the CDMA 1XRTT Standard Air Interface. In addition, Model 2285 includes a built-in GPS engine (GE) for E-911 emergency services.

Model 2270 is a PCS single-band CDMA 1900 engine, including a built-in GPS engine (GE) for E-911 emergency services.

Model 2275 is a dual-band (PCS and Cell) engine. No GPS support is provided.

*Note: The RH-3 family does NOT support AMPS.*

The RH-3 family uses the following antennas:

- Planar Internal "F" Antenna (PIFA) – Models 2285, 2270, 2275
- external, extendable "whip" – Models 2285, 2270, 2275
- Global Positioning System (GPS) – Models 2285 and 2270 only

RH-3 features include an internal vibra, high-resolution display (96x65 pixels), a 2.5 mm Universal headset connector with TTY/TDD support, GPS technology (Model 2285 and 2270), T9 predictive text input, and voice dialing, etc.

### Operational Modes

There are several different operational modes: Modes have different states controlled by the cellular SW. Some examples are: Idle State (on ACCH), Camping (on DCCH), Scanning, Conversation, No Service Power Save (NSPS) *previously OOR = Out of Range*.

In the **power-off mode**, only the circuits needed for power-up are supplied.

In **sleep mode**, circuits are powered down and only the 32kHz sleep clock is running. In slotted mode or idle mode (a combination of sleep mode and receive mode), some circuits will turn on some of the time during the wake-up slot to receive paging messaging from the base station.

In the **active mode**, all the circuits are supplied with power, although some parts might be in idle state part of the time.

The **charge mode** is effective in parallel with all previous modes. The charge mode itself consists of two different states, (*i.e.*, the fast charge and the maintenance mode).

The local mode is used for alignment and testing.

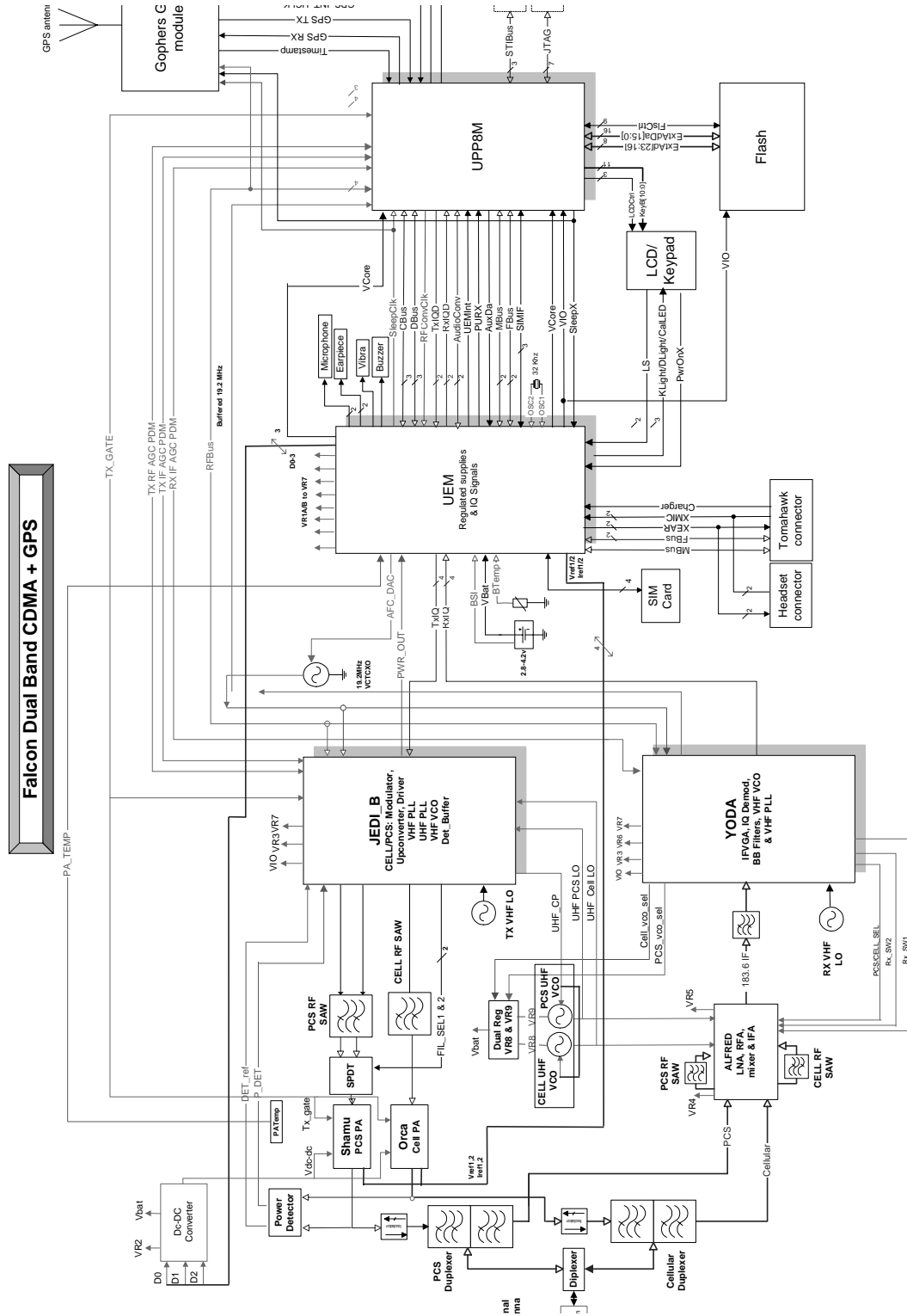


Figure 1: Interconnecting Diagram

## Engine Module

### Environmental Specifications

Normal and extreme voltages

*Voltage range:*

- nominal battery voltage: 3.6 V
- maximum battery voltage: 4.5 V
- minimum battery voltage: 3.2 V

### Temperature Conditions

*Temperature range:*

- ambient temperature: -30...+ 60° C
- PWB temperature: -30...+85° C

### Baseband Module

The core part of the RH-3 baseband module consists of three ASICs – UEM and UPP – and Flash memory. The following sections describe these parts.

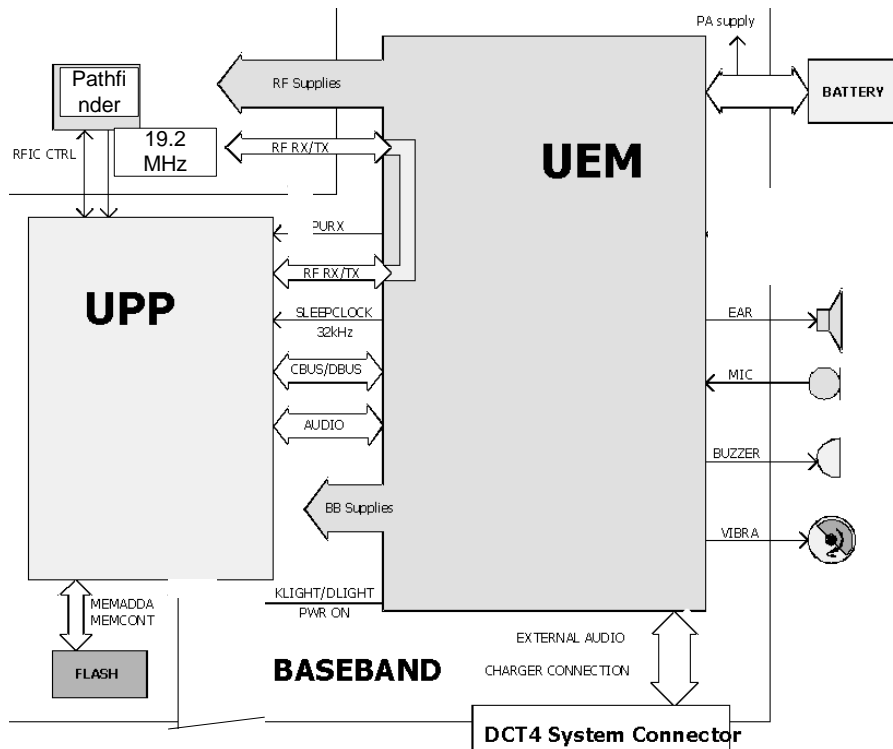


Figure 2: Baseband module diagram

## UEM

### UEM Introduction

UEM is the Universal Energy Management IC for DCT4 digital handportable phones. In addition to energy management, it performs all the baseband mixed-signal functions.

Most of UEM pins have 2kV ESD protection. Those signals that are considered to be exposed more easily to ESD have 8kV protection inside UEM. Such signals are all audio signals, headset signals, BSI, Btemp, Fbus, and Mbus signals.

### Regulators

UEM has six regulators for baseband power supplies and seven regulators for RF power supplies. VR1 regulator has two outputs VR1a and VR1b.

Bypass capacitor (1uF) is required for each regulator output to ensure stability.

Reference voltages for regulators require external 1uF capacitors. Vref25RF is reference voltage for VR2 regulator; Vref25BB is reference voltage for VANA, VFLASH1, VFLASH2, VR1 regulators; Vref278 is reference voltage for VR3, VR4, VR5, VR6, VR7 regulators; VrefRF01 is reference voltage for VIO, VCORE, VSIM regulators, and for RF.

BB	RF
VANA: 2.78Vtyp 80mA max	VR1a: 4.75V 10mA max VR1b: 4.75V 10mA max
Vflash1: 2.78Vtyp 70mA max	
Vflash2: 2.78Vtyp 40mA max	VR2: 2.78V 100mA max
VSIM: 1.8/3.0V 25mA max	VR3: 2.78V 20mA max
VIO: 1.8Vtyp 150mA max	VR4: 2.78V 50mA max
Vcore: 1.0-1.8V 100mA max	VR5: 2.78V 50mA max
	VR6: 2.78V 50mA max
	VR7: 2.78V 45mA max

VANA regulator supplies internal and external analog circuitry of BB. It is disabled in sleep mode.

Vflash1 regulator supplies LCD and digital parts of UEM ASIC. It is enabled during startup and goes to low Iq-mode in sleep mode.

VIO regulator supplies both external and internal logic circuitries. It is used by LCD, flash, Jedi, Yoda, GPS RF and GPS Baseband, and UPP. Regulator goes in to low Iq-mode in sleep mode.



VCORE supplies DSP, Core part of UPP, and GPS Baseband ASIC. Voltage is programmable and the startup default is 1.5V. Regulator goes to low Iq-mode in sleep mode.

VR1 regulator (VR1a, VR1b) uses two LDOs and a charge pump. VR1a is used to bias the cellular PA and VR1b is for PCS PA.

VR2 is a linear regulator used to supply Jedi RF ASIC.

VR3 is a linear regulator used by Yoda RF ASIC and VCTCXO circuitry.

VR4 is a linear regulator used by Alfred's LNA RF front end ASIC circuitry.

VR5 is a linear regulator used by the Jedi RFIC.

VR6 is a linear regulator used by Jedi RF ASIC.

VR7 is a linear regulator used by Jedi and Yoda RF ICs.

#### RF Interface

In addition to the RF regulators mentioned, UEM handles the interface between the baseband and the RF section. It provides A/D and D/A conversion of the in-phase and quadrature receive and transmit signal paths, and also A/D and D/A conversions of received and transmitted audio signals to and from the UI section. The UEM supplies the analog AFC signal to the RF section according to the UPP DSP digital control. It also converts PA temperature into real data for the DSP. The UPP controls the RFIC through the 3-wire RFIC bus. UPP also provides PDM regulator for RF interface (RX/TX AGC control).

#### Charging Control

The CHACON block of UEM asics controls charging. Needed functions for charging controls are pwm-controlled battery charging switch, charger-monitoring circuitry, and battery voltage monitoring circuitry. In addition, external components are needed for EMC protection of the charger input to the baseband module. The DCT4 baseband is designed to electrically support both DCT3 and DCT4 chargers.

#### Digital Interface

Data transmission between the UEM and the UPP is implemented using two serial connections, DBUS (9.6 MHz) for DSP and CBUS (1.2 MHz in CDMA) for MCU. UEM is a dual-voltage circuit: the digital parts are running from 1.8V and the analog parts are running from 2.78V. Vbat (3.6V) voltage regulators inputs also are used.

#### Audio Codec

The baseband supports two external microphone inputs and one external earphone output. The inputs can be taken from an internal microphone, from a headset microphone, or from an external microphone signal source through a headset connector. The output for the internal earpiece is a differential type output, and the differential output is capable of driving 4Vpp to the earpiece with a 60 dB minimum signal to total distortion ratio. Input and output signal source selection and gain control is performed inside the UEM

ASIC according to control messages from the UPP. Both a buzzer and an external vibra alert control signals are generated by the UEM with separate PWM outputs.

#### UI Drivers

The vibra, display LED, and keyboard LEDs are driven by open collector output drivers inside UEM. These drivers can generate PWM square wave signals to these devices.

#### AD Converters

There is an 11-channel analog-to-digital converter in UEM. The AD converters are calibrated in the production line.

### BB-RF Interface Connections

All the signal descriptions and properties in the following tables are valid only for active signals.

Table 1: PDM Interface

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
RX_IF_AGC	UPP GenIO 9	Yoda	Voltage Min	0.0	1.8	0.1	V	Controls gain of VGA r in receiver
			Max	1.75		1.86		
			Clk Rate <sup>(1)</sup>		9.6	19.2	MHz	
TX_IF_AGC	UPP GenIO 7	Jedi	Voltage Min	0.0	1.8	0.1	V	Controls gain of VGA in IF VGA in Robin
			Max	1.75		1.86		
			Clk Rate <sup>(1)</sup>		9.6	19.2	MHz	
TX_RF_AGC	UPP GenIO 26	Jedi	Voltage Min	0.0	1.8	0.1	V	Controls gain of TX driver in Robin
			Max	1.75		1.86		
			Clk Rate <sup>(3)</sup>		9.6	19.2	MHz	

Table 2: General I/O Interface

Signal name	From	To	Parameter	Input characteristics	Function
TX_Gate	UPP Gen IO 8 pullup	Jedi and PA Gating Transis- torsr	“1” Transmitter On “0” Transmitter Off Timing Accuracy	1.38            1.88 V 0                0.4 V 4 chips, and can be up to a total of 255 chips	Punctures the PA's and the Jedi ASIC  Digital Into RF
D0	UPP Gen IO 10	PMIC	Voltage Min Max	0.4V max 1.72V-1.86V	Enable PMIC
D1	UPP Gen IO 13	PMIC	Voltage Min Max	0.4V max 1.72-1.86V	Set PMIC output voltage
D2	UPP Gen IO 12	PMIC	Voltage Min Max	0.4V max 1.72V-1.86V	Set PMIC output voltage

Table 3: VCTCXO Interface

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
19.2M_UPP	Yoda	UPP	Frequency	-----	19.2	-----	MHz	High stability clock signal for logic circuits, AC coupled squarewave.
			Signal amplitude	0.5	1.0	1.5	Vpp	
19.2M_GPS	Yoda	GPS BB	Frequency	-----	19.2	-----	MHz	High stability clock signal for logic circuits, AC coupled squarewave.
			Signal amplitude	0.5	1.0	1.5	-Vpp	
AFC	UEM	VCTCXO	Voltage Min	0.0	-----	0.1	V	Automatic frequency control signal for VCTCXO Digital Into RF
			Max	2.4	-----	2.55	-----	
			Settling time <sup>(4)</sup>	-----	-----	0.2	ms	

Table 4: Regulated Supplies from UEM to RF

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
VBAT	Battery	PA & UEM, external driver amps	Voltage	3.2	3.5	5.1	V	Battery supply. Lower limit is to guarantee regulator PSRR
			Current	0	-----	2A peak	-----	
VR1A	UEM	Cell PA	Voltage	4.6	4.75	4.9	V	Charge pump + linear regulator.
			Current	0	4	5	mA	
VR1B	UEM	PCS PA	Voltage	4.6	4.75	4.9	V	Charge pump + linear regulator
			Current	0	4	5	mA	
VR2	UEM	Jedi	Voltage	2.70	2.78	2.86	V	Linear regulator
			Current	-----	-----	100	mA	
VR3	UEM	VCTXO, Yoda	Voltage	2.70	2.78	2.8	V	Low noise linear regulator for VCTCXO
			Current	-----	-----	20	mA	
VR4	UEM	Alfred	Voltage	2.70	2.78	-----	V	Low Iq linear regulator
			Current	-----	-----	50	mA	
VR5	UEM	Jedi	Voltage	2.70	2.78	-----	V	Low Iq linear regulator
			Current	-----	-----	50	mA	
VR6	UEM	Yoda	Voltage	2.70	2.78	-----	V	Low Iq linear regulator
			Current	-----	-----	50	mA	
VR7	UEM	Jedi	Voltage	2.70	2.78	-----	V	Low noise linear regulator for synthesizer
			Current	-----	-----	45	mA	
VIO	UEM	Jedi, Yoda	Voltage	1.70	1.8	1.88	V	Supply for RF-BB digital interface and some digital parts of RF.
			Current	-----	-----	50	mA	

Table 5: Slow A/D Converters

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
PA_TEMP	Thermistor	UEM	Input voltage range	0		2.78	V	PA temperature sensor output voltage Analog Out of RF
PWROUT	Jedi	UEM	Input voltage range	0		2.78	V	Buffered output of TX output detector

Table 6: RF-BB Analog Signals

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
RX_IP_RF RX_IN_RF RX_QP_RF RX_QN_RF	Yoda	UEM	Differential voltage swing (static)	0.3	0.5	1.0	Vpp	Differential in-phase and quadrature RX baseband signal
			DC level	1.3	1.35	1.4	V	
			Input Bandwidth			615	kHz	Analog Out of RF
TX_IP_RF TX_IN_RF TX_QP_RF TX_QN_RF	UEM	Jedi	Differential voltage swing (static)	0.4	0.8	1.2	Vpp	Differential quadrature phase TX baseband signal for RF modulator
			DC level	1.65	1.7	1.75	V	
			-3 dB Bandwidth	650		1950	kHz	Analog into RF

Table 7: RFIC Control

Signal name	From	To	Parameter	Min	Typ	Max	Unit	Function
RF_BUS_CLK RF_BUS_DATA RF_BUS_EN1X	UPP	Jedi Yoda	High-level input voltage, V <sub>IH</sub>	1.72	1.8	1.86	V	Serial Clock = Digital Into RF
			Low-level input voltage, V <sub>IL</sub>			0.4	V	Bidirectional Serial Data = Digital I/O
			High-level output voltage, V <sub>OH</sub>	1.72	1.8	1.86	V	Latch enable for Batman and Robin = Digital Into RF
			Low-level output voltage, V <sub>OL</sub>			0.4	V	
			Clock		9.6		MHz	

## UPP

### UPP Introduction

RH-3 uses UPP8Mv2.6 ASIC. The RAM size is 8Mbit. The UPP ASIC is designed to operate in a DCT4 engine, and is designed as part of the DCT4 common baseband task force. The DCT4 processor architecture consists of both DSP and MCU processors.

## Blocks

UPP is internally partitioned into two main parts: the Brain and the Body.

The Brain consists of the Processor and Memory System (*i.e.*, Processor cores, Mega-cells, internal memories, peripherals, and external memory interface). The following blocks are included: the DSP Subsystem (DSPSS), the MCU Subsystem (MCUSS), the emulation control EMUCTl, the program/data RAM PDRAM, and the Brain Peripherals-subsystem (BrainPer).

The Body consists of the NMP custom cellular logic functions. These contain all interfaces and functions needed for interfacing with other DCT4 baseband and RF parts. It includes the following sub-blocks: MFI, SCU, CTSI, RxModem, AccIF, UIF, Coder, GPRSCip, BodyIF, SIMIF, PUP, and CDMA (Corona).

## Flash Memory

### Introduction

Flash memory is a high-performance, 64-Mbit, single power supply 1.8 Volt-only FLASH memory device. This device is designed to be programmed in-system with the standard system 1.8-volt Vcc supply. A 12.0 volt Vpp is not required for program or erase operations, although an acceleration pin is available if faster write performance is required. The device is a boot-sectored device, consisting of eight 8Kb and 63 sectors of 64Kb each.

The Flash device has two read modes: asynchronous read and burst mode read. Device powers-up in an asynchronous read mode. In the asynchronous mode, the device has two control functions which must be satisfied in order to obtain data at the outputs. In the linear mode, the device will deliver a continuous sequential word stream starting at the specified word and continuing until the end of the memory or until the user loads in a new starting address or stops the burst advance. The burst mode read operation is a synchronous operation tied to the rising edge of the clock. The microprocessor supplies only the initial address; all subsequent addresses are automatically generated by the device at the rising edge of subsequent clock cycles. The burst read cycle consists of an address phase and a corresponding data phase. The device also is capable of Burst Suspend and Burst Resume operations.

In order to reduce the power consumption on the bus, a Power Save function is introduced. This reduces the amount of switching on the external bus.

## User Interface Hardware

### LCD

#### Introduction

The LCD used in RH-3 is a 96 lines x 64 rows black-and-white LCD. The interface includes a reset signal from UPP, a serical control with 3-wire also from UPP (CS, Data CLK), and two power supplies (1.8V for digital and 2.8V for analog) circuitries. The LCD also has the booster output that needs to be connected to a booster capacitor.

## Interface

LCD is controlled by UI SW and control signals.

Booster capacitor (C302 1 $\mu$ F) is connected between booster pin (Vout) and ground. The capacitor stores boosting voltage.

## Keyboard

### Introduction

RH-3 keyboard design is Nokia Jack style, with up and down navigation keys, two soft keys, and 12 number keys. The PWR key is located on top.

### Power Key

All signals for keyboard are coming from UPP asic except pwr key signal which is connected directly to UEM. Pressing of pwr key is detected so that switch of pwr key connects PWONX is of UEM to GND and creates an interrupt.

### Keys

Other keys are detected so that when a key is pressed down, the metal dome connects one S-line and one R-line of UPP to GND and creates an interrupt for SW. Matrix of how lines are connected and which lines are used for different keys is described in the following table. S-line S0 and R-line R5 are not used.

Returns / Scans	S1	S2	S3	S4
R0	Send	End	NC	NC
R1	Soft left	Up	Down	Soft right
R2	1	4	7	*
R3	2	5	8	0
R4	3	6	9	#

*NC = Not Connected*

## Lights

### Introduction

RH-3 has seven white LEDs for lighting purposes: four (V300-V303) are for keyboard (type LWL88S) and three (V304-V306) are for display (type LWY87C). LED type is white-light emitting diode.

### Interfaces

Display and keyboard lighting is controlled by a DC/DC driver (charge-pump type). The driver is enabled by Klight. The current for the display is controlled from the driver, with the current setting coming from R300. The keyboard lighting LEDs each have a separate current source and the currents are controlled by R304-R307.

Technical Information

LEDs have white plastic body around the diode itself, which directs the emitted light to UI side.

**Vibra**

Introduction

Vibra is located on the D-cover and is connected by spring connectors on the PWB. It is located in the left bottom side of the engine.

Interfaces

Vibra is controlled by pwm signal VIBRA from UEM. This signal allows control of both frequency and pulse width of signal. Pulse width is used to control current when battery voltage changes. Frequency control searches for optimum frequency to ensure silent and efficient vibrating.

Parameter	Requirement	Unit
Rated DC Voltage	1.25	V
Rated speed	9700 ±2500	rpm
Rated current	125	mA
Starting current	160 max	mA
Armature resistant	8.8	ohm
Rated DC voltage available	1.1 to 2.0	V
Starting DC voltage	min. 1.0	V

**Audio Hardware**

**Earpiece**

Introduction

The 13 mm speaker capsule that is used in DCT3 products also is used in RH-3. The speaker is dynamical—very sensitive, and capable of producing relatively high sound pressure at low frequencies. The speaker capsule and surrounding mechanics comprise the earpiece.

**Microphone**

Introduction

The microphone is an electric microphone with omnidirectional polar pattern. It consists of an electrically polarized membrane and a metal electrode, which form a capacitor. Air pressure changes (*i.e.*, sound) move the membrane, which causes voltage changes across the capacitor. Since the capacitance is typically 2 pF, a FET buffer is needed inside the microphone capsule for the signal generated by the capacitor. The microphone needs bias voltage as a result of the FET.

## Buzzer

### Introduction

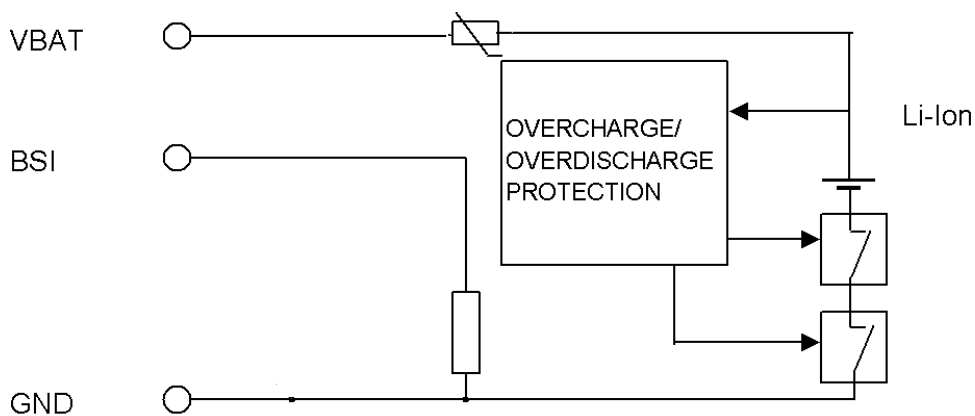
The buzzer driver is very similar to that of the vibra buzzer. The driver is a PWM-type, capable of producing 0-VBAT level squarewave signals with a duty cycle in between 0-100%. The frequency can be set anywhere in between 0-9600Hz.

## Battery

### Phone Battery

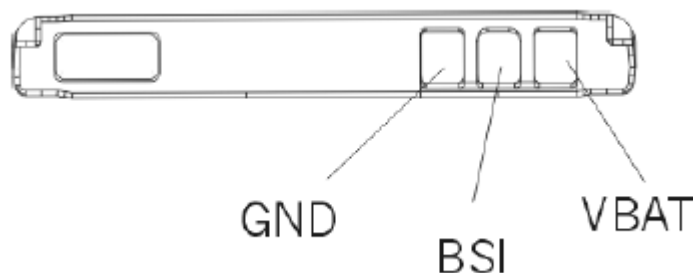
#### Interface

The battery block contains BSI resistors and battery identification. The BSI fixed resistor value indicates the chemistry and default capacity of a battery. This resistor is connected to the BSI pins of battery connector. Phone has pull-up resistors for this line so that it can be read by A/D inputs in the phone (see the following figure). Resistor array (R206) is ESD protection. There also are spark caps in the BSI lines to prevent ESD.



**Figure 3: Interconnection diagram inside the battery pack**

Batteries have a specific red line to indicate if the battery has been subjected to excess humidity. The batteries are delivered in a "protection" mode, which gives longer storage time. The voltage seen in the outer terminals is zero (or floating), and the battery is activated by connecting the charger. Battery has internal protection for overvoltage and overcurrent.



**Figure 4: Battery pack pin order**



## Battery Connector

RH-3 uses a spring-type battery connector. This makes the phone easier to assemble in production and ensures a more reliable connection between the battery and PWB.

#	Signal name	Connected from - to	Batt. I/O	Signal properties A/D--levels--freq./timing	Description / Notes
1	VBAT	(+) (batt.)	VBAT	I/O	Vbat
2	BSI	BSI (batt.)	UEM	Out	Ana.
3	GND	GND	GND		Gnd

## Accessories Interface

### System Connector

#### Introduction

RH-3 models use the Tomahawk accessories via the Tomahawk connection.

#### Interface

Tomahawk bottom connector consists of charging plug socket and Tomahawk system connector (see figures that follow). Minimum configuration of Tomahawk interface includes charging, mono audio, power out, ACI and Fbus. USB and stereo audio out are optional.

Tomahawk system connector includes:

- Charging
  - Pads for 2-wire charging in cradles
- Audio (stereo audio optional)
  - 4-wire fully differential stereo audio
  - FM radio antenna connection
  - 2-wire differential mic input
- Power out
  - 2.78V 70 mA output to accessories (bb4.0, bb4.5)
  - 2.5V 90 mA output to accessories (bb5.0)
- Detection/controlling
  - ACI

Point-to-point bi-directional data line

- USB (optional)

Power in 5V in from USB host

USB v2.0 device mode (full speed 12M)

- Fbus

Standard Fbus

AT command mode (Nokia Serial Bus)

Phonet message mode

Fast Fbus, fast data bus to add on modules

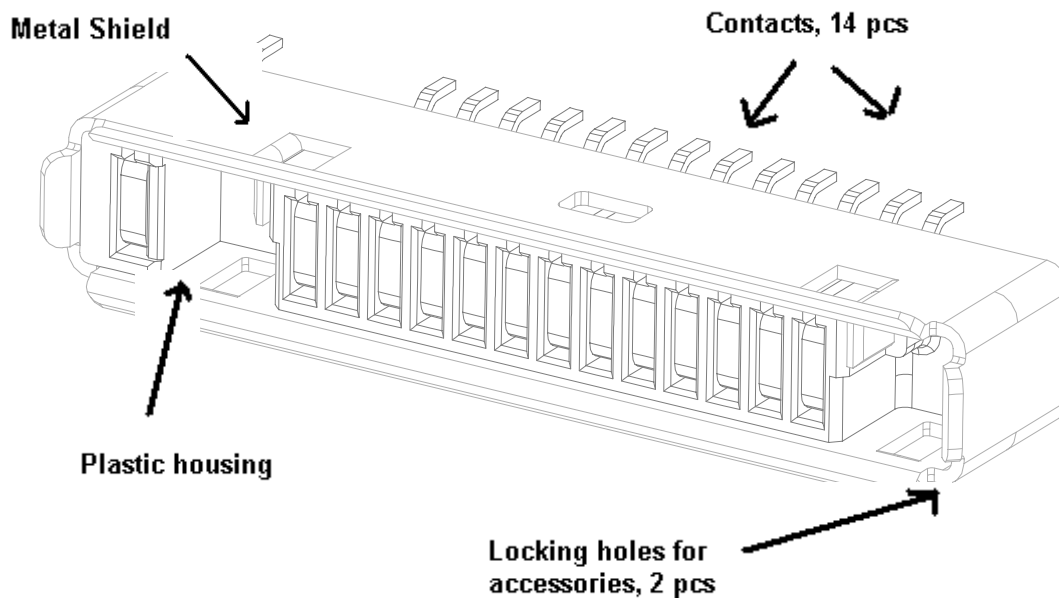
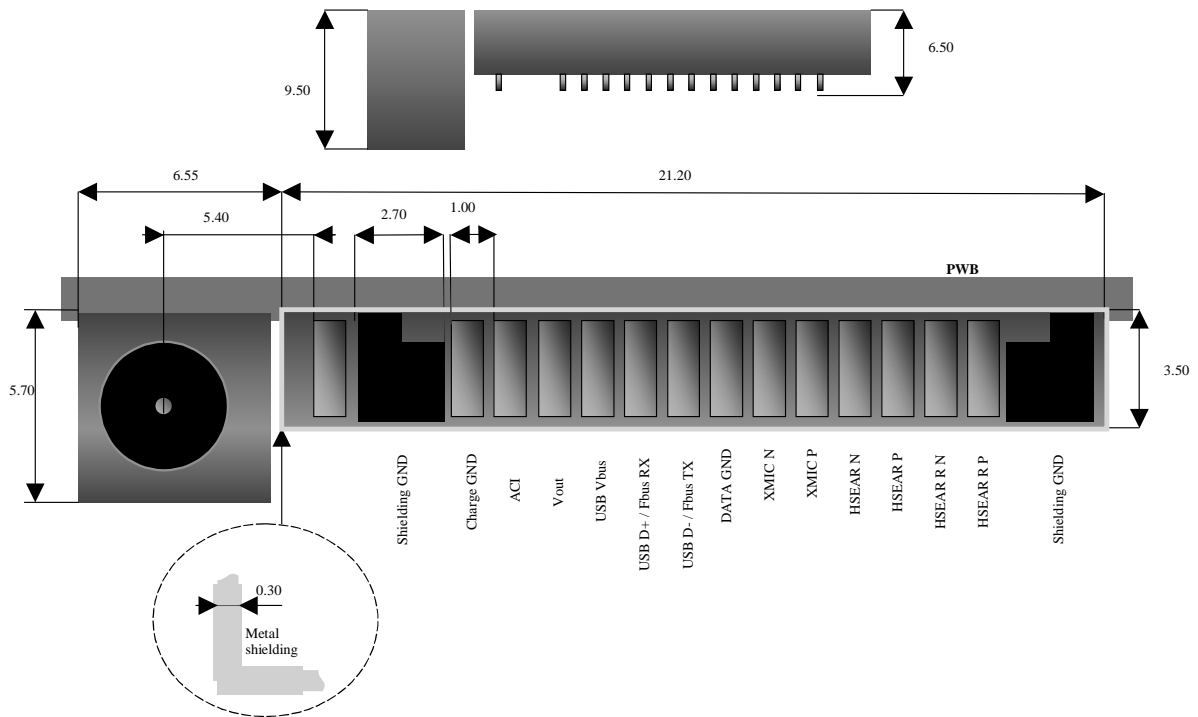


Figure 5: Tomahawk system connector



**Figure 6: Mechanical dimensions and signals of Tomahawk bottom connectors**

An accessory is detected by the ACI line. All accessories will generate interrupt while inserted or removed from the phone's Tomahawk system connector. Insertion of an accessory will generate HEADINT interrupt by pulling ACI line down. Vout is enabled by UPP. The MBUS line is connected to HEADINT line. If HEADINT interrupt from low to high transition occurs within 20msec, a more advanced accessory is connected, else a basic headset is connected. The accessory flowchart outlines the routines used for all accessory detection.

The following diagram illustrates accessory detection/external audio flowchart:

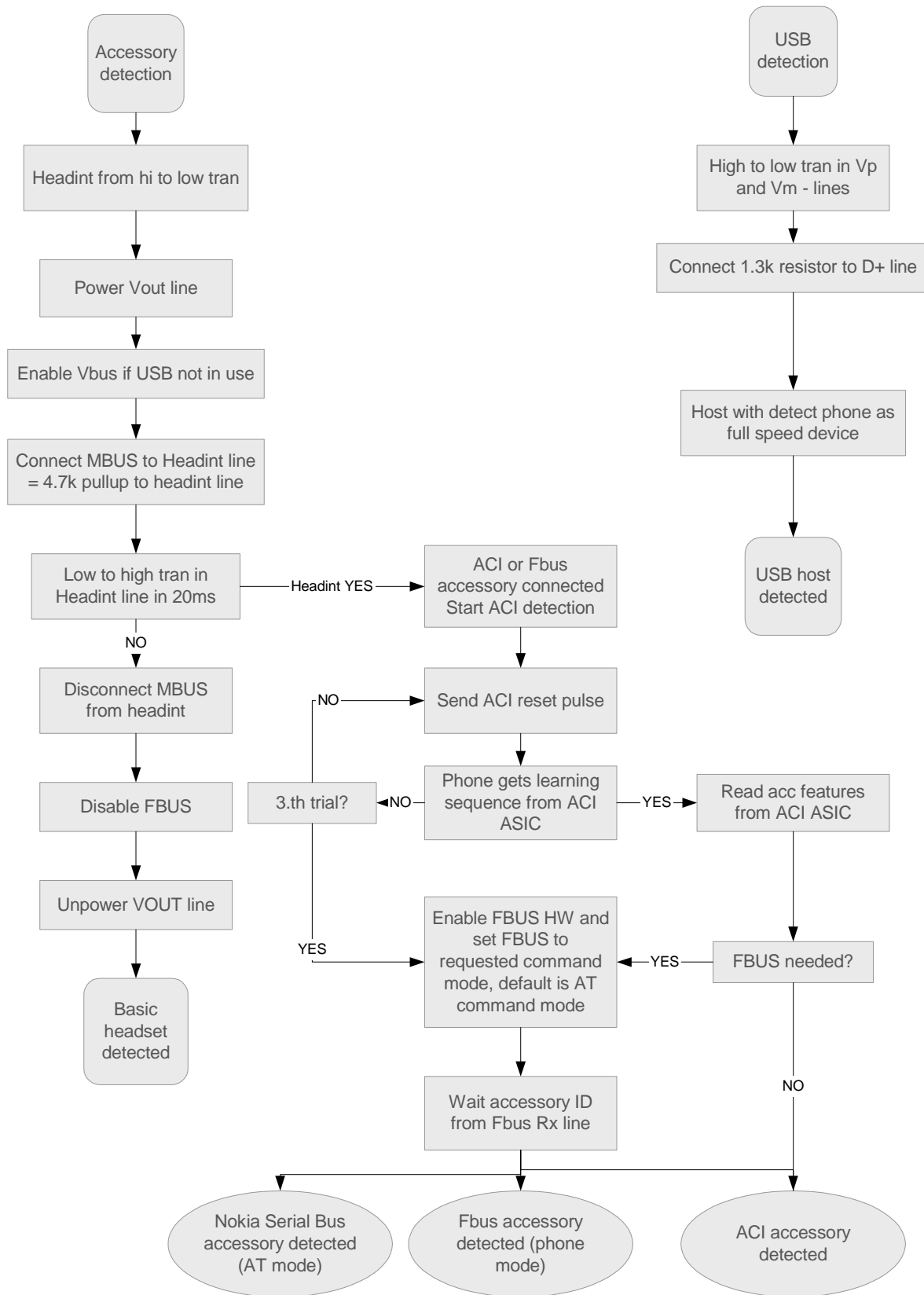


Figure 7: Accessories detection flowchart

TTY/TTD and Universal Headset Jack

TTY/TTD devices use standard 2.5mm 3-pin plug (tip = transmit, ring = receive, sleeve = ground) while universal headset also uses same type of plug (tip = microphone, ring = earpiece, sleeve = ground). Since only three pins are available for both transmit and receive at the same time, both paths have to use single-end design (share the ground). The detection scheme for this interface uses a built-in normally closed switch in the universal headset jack. When there is no device being plugged in, the switch is closed, which forces the level on the detection line (GENIO(28)) to 1.8V. When a device is plugged in, the voltage is set to 0V. The detection line can then identify whether a device is plugged in or not.

Charger IF

Introduction

The charger connection is implemented through the bottom connector. DCT-4 bottom connector supports charging with both plug chargers and desktop stand chargers. There are three signals for charging. Charger gnd pin is used for both desktop and for plug chargers as well as charger voltage, PWM control line, which is needed for 3-wire chargers, is connected directly to gnd in module PWB so the RH-3 engine doesn't provide any PWM control to chargers. Charging controlling is done inside UEM by switching UEM internal charger switch on/off.

Interface

The fuse F100 protects from high currents (e.g., when broken or pirate chargers are used). L100 protects engine from RF noises that may occur in charging cable. D100 protects UEM ASIC from reverse polarity charging and from high charging voltage. C106 also is used for ESD and EMC protection.

Test Interfaces

Production Test Pattern

Interface for RH-3 production testing is 5-pin pad layout in BB area (see following figure). Production tester connects to these pads by using spring connectors. Interface includes MBUS, USRX, FBUSTX, VPP, and GND signals. Pad size is 1.7mm. The same pads also are used for AMS test equipment such as module jig and service cable.

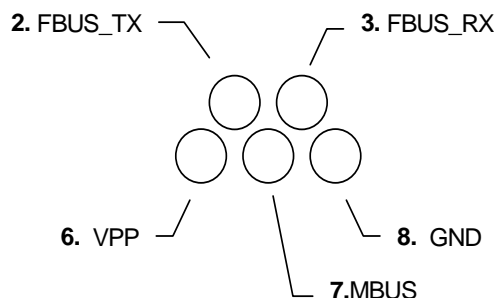
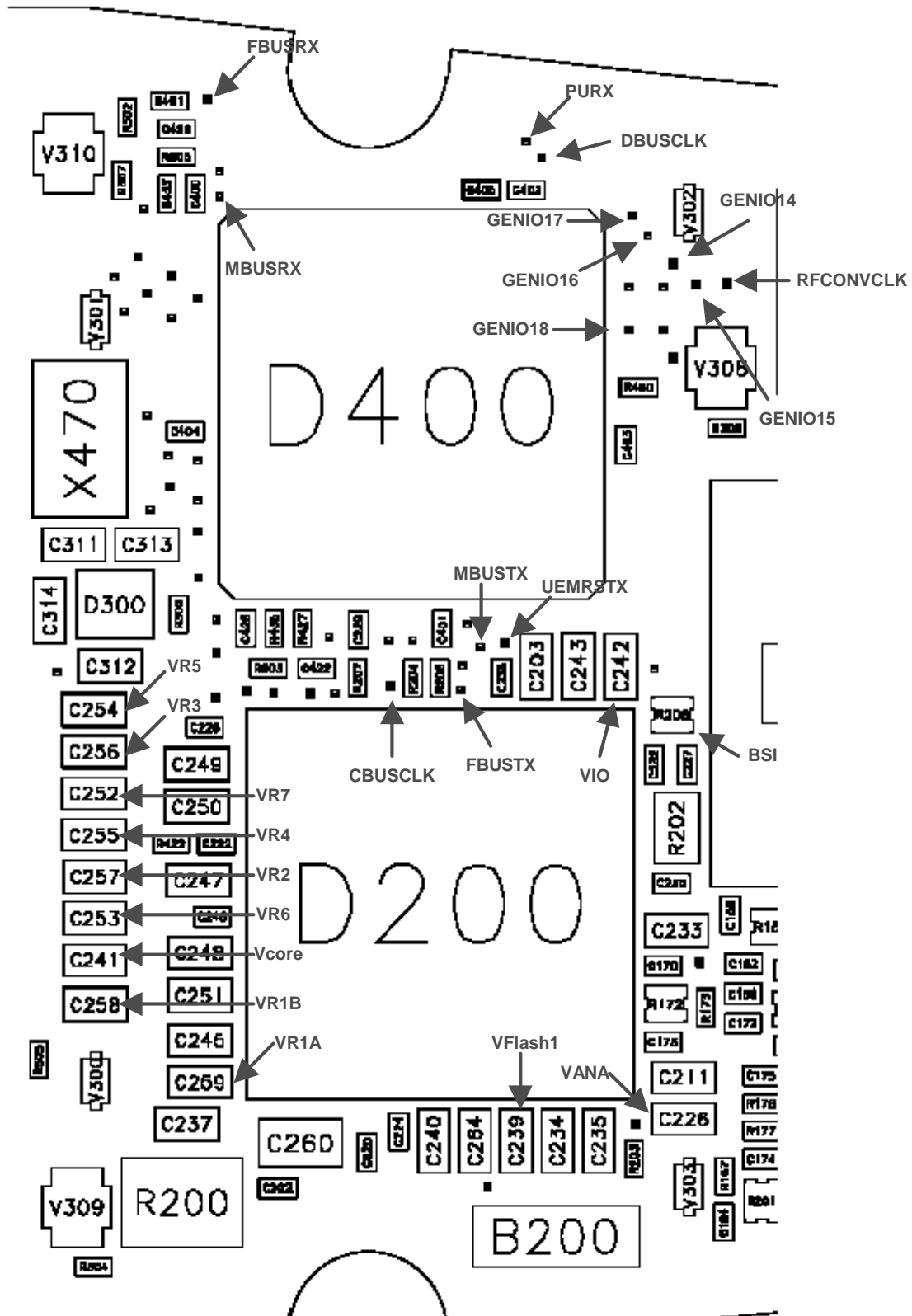


Figure 8: 5-pin Pad Layout in BB area





## RF Module

### Requirements

RH-3 supports CDMA 1900 and CDMA 800 as described in:

- IS2000-2-A Physical Layer Standard for cdma2000 Spread Spectrum Systems; and
- IS-98D (Draft 4) Recommended Minimum Performance Standard for Spread Spectrum Mobile Stations.

### Temperature Conditions

Surface temperature (SPR5 - Product Safety)

Maximum temperature rise is 50° C for nonmetallic surfaces and 30° C for metal surfaces at room temperature.

Other temperature requirements (SPR4 - Operating Conditions)

Meeting requirements: -30...+60° C

Storage requirements: -30...+85° C

### Main Technical Characteristics

#### Environmental Specifications

Normal and extreme voltages:

Voltage range:

- nominal battery voltage: 3.6V
- maximum battery voltage: 4.5V
- minimum battery voltage: 3.2V

Temperature conditions:

- ambient temperature: -30...+60° C
- PWB temperature: -30...+85° C
- storage temperature range: -40 to +85° C

### Antenna

A dual-band, whip antenna/internal antenna combination is used. The GPS antenna is an IFA type, embossed on top of the main antenna module.



Transmitter

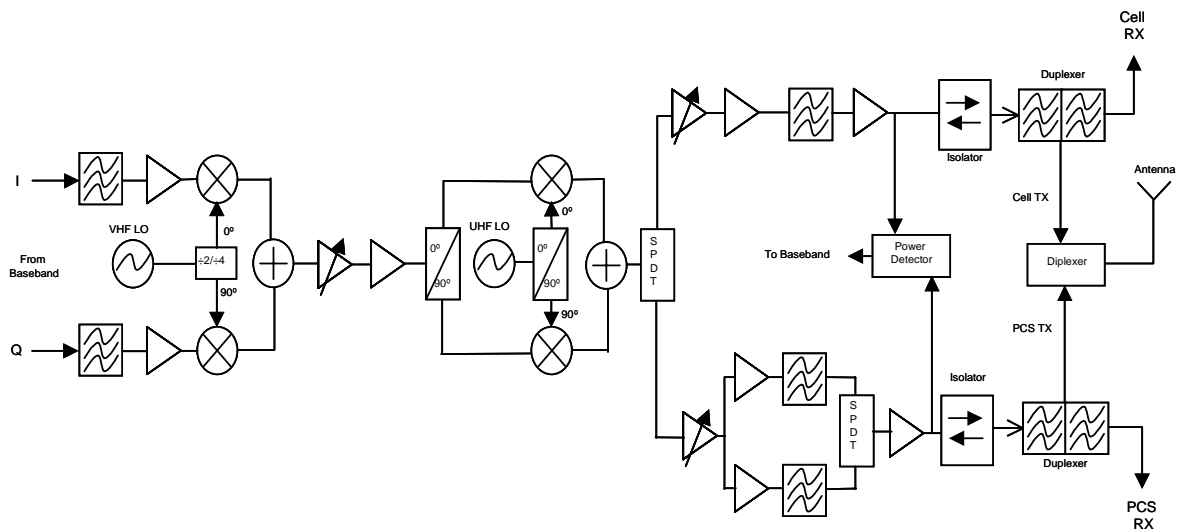


Figure 11: RF transmitter block diagram

The transmit chain up to the RF driver stage is integrated into one transmit-integrated circuit called Jedi, with external power amplifiers (PA). The channel spacing is 50 kHz for PCS and 30 kHz for Cell.

All data transmitted on the channel is convolutionally encoded and block-interleaved. Modulation is 64-ary orthogonal (RC1 and RC2) and direct sequence spread by a quadrature pair of PN sequences at a fixed chip rate. The data is filtered, O-QPSK modulated and up-converted to the appropriate transmission frequency. RC3 and RC4 use HPSK modulation at data rates up to 153.6 kbps (RC3) and 115.2 kbps (RC4).

The baseband I/Q signals are converted to IF frequency in the I/Q modulator by Quadrature mixing. The modulated IF signals go through a variable gain amplifier (IF AGC) and then are routed either to the PCS TX path or the Cell TX path. The path consists of an upconverter and a variable gain RF amplifier. The IF signal is converted up to RF with a differential output upconverter and then fed to the RF amplifier. The RF amplifier has variable gain capability (RF AGC) with up to 40 dB of dynamic gain control.

The outputs of the RF amplifiers are differential. The differential outputs from Jedi are combined into single-ended output by an external balun. There are two outputs from this module that feed a split-band filter. The split-band filter output is connected to a SPDT RF switch that results in a single output.

This split-band filter provides the needed Rx band rejection performance. The wide PCS Tx band (60 MHz) and small separation (20 MHz) between TX and Rx band prevents a single SAW filter from achieving the required Rx rejection. As a result, the PCS band SAW filter is divided into two bands, each 35 MHz wide.

The output of the SPDT RF switch then is connected to the PA. Out of the PA is an isolator, then antenna.

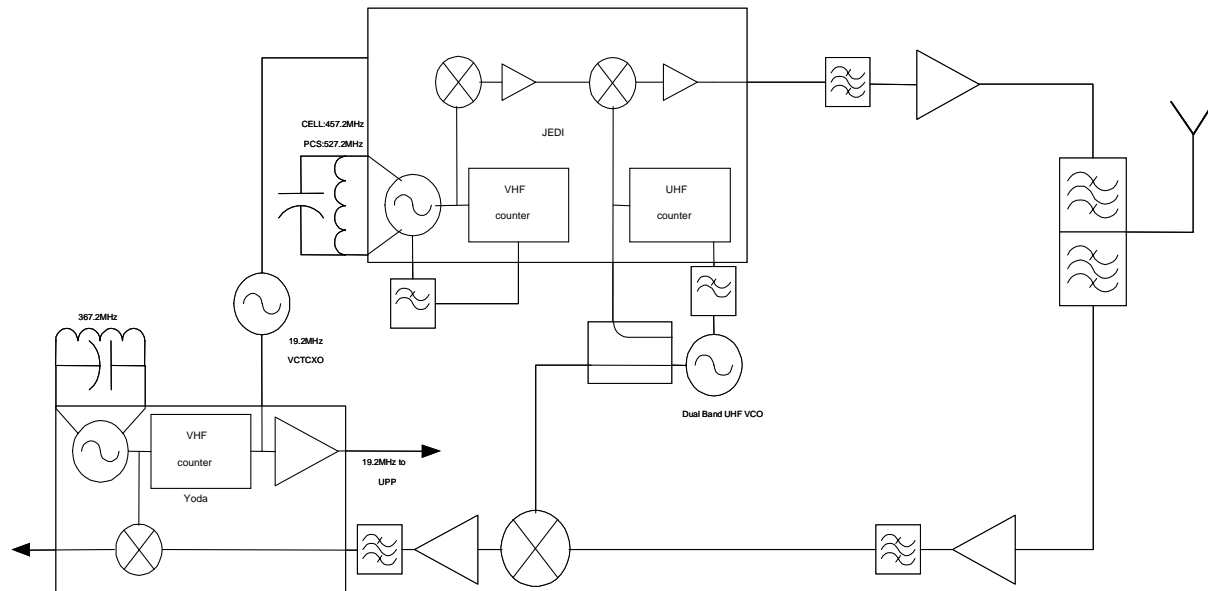
The PA modules contain all the necessary matching networks and reference current circuitry for variable gain control and biasing ON/OFF. A variable reference current is used

to vary the PA gain and PA bias current. The variable gain technique reduces PA current consumption and improves the signal-to-noise ratio at low output power levels. The precision bias current (and gain) control is achieved by varying the PA reference current with a PDM control voltage.

The transmitter chain utilizes smart power techniques and only the required circuits are powered at the appropriate times. In order to save energy in puncture mode, when there is no speech activity during a call, the driver and power amplifiers and the Jedi IC are switched ON and OFF rapidly. These units also are in the OFF state when the transmitter is in standby. The ON/OFF switch commands are issued by a Digital ASIC (UPP). The UPP's PDM controls a current mirror in Robin that provides the PA reference current. Switching each reference current ON/OFF switches each PA ON/OFF. The VHF synthesizer and power detector circuits are left on during the puncture mode.

### Synthesizer

Refer to the following figure for a block diagram that illustrates all three synthesizers and how they interconnect in the system.



**Figure 12: Synthesizer system block diagram**

### UHF LO Synthesizer

The UHF LO synthesizer generates the first RX LO frequency for the receiver (down-conversion) and the second TX LO frequency for the transmitter (up-conversion). The synthesizer is a dual-modulus prescaler type and utilizes a phase-frequency detector with a charge pump that sinks or sources currents, depending upon the phase difference between the phase detector input signals.

For PCS, channel spacing and the comparison frequency is 50 kHz. For the cellular AMPS/CDMA band, channel spacing is 30 kHz. An internal buffer is provided for high isolation between Jedi and the VCO to reduce VCO pulling due to changing load.

### 1st TX VHF LO Synthesizer (Jedi)

The TX VHF Synthesizer is integrated within the Jedi RFIC and generates the LO signals for the IQ-modulator in Jedi. The synthesizer has an internal VCO with an external resonator. The VCO operates at two times the CELL and PCS IF frequencies. A band-switch signal, VCO\_Band, is used to shift the center frequency of the external resonator.

The synthesizer is a dual-modulus prescaler type, and utilizes a phase detector with a charge pump that sinks or sources currents, depending on the phase difference between the detector input signals. The width of the pulses depends on the phase difference between the signals at input of the phase detector. The main divider, auxiliary divider, and reference divider are programmable through the serial interface to Jedi.

The TX VHF Synthesizer generates 357.2 MHz for Cell Band and 457.2 MHz for PCS band.

The TX VHF Synthesizer comparison frequency for Cell Band is 30 kHz and PCS band is 50 kHz.

### 2nd RX VHF LO Synthesizer (Yoda)

The RX VHF Synthesizer is integrated within the Yoda RFIC and generates the LO signals for the IQ demodulator in Yoda. The synthesizer has an internal VCO with an external resonator. The VCO operates at two times the common 183.6 MHz RX IF frequency. A band-switch signal, Band\_Sel, is used to select the band of operation for the UHF VCO.

The synthesizer is a dual-modulus prescaler type, and utilizes a phase detector with a charge pump that signals or sources currents, depending upon the phase difference between the detector input signals. The width of the pulses depends on the phase difference between the signals at input of the phase detector. The main divider, auxiliary divider, and reference divider are programmable through the serial interface to Yoda.

The RX VHF Synthesizer generates 367.2 MHz for both Cell Band and the PCS Band.

### VCTCXO - System Reference Oscillator

The VCTCXO provides the frequency reference for all the synthesizers. It is a voltage-controlled, temperature-compensated, 19.2MHz crystal oscillator that can be pulled over a small range of its output frequency. This allows for an AFC function to be implemented for any frequency accuracy requirements. This is done by DSP processing of received I/Q signals.

Closed loop AFC operation allows very close frequency tracking of the base station to be done in CDMA mode. This will enable the unit to track out aging effects and give the required center frequency accuracy in cellular and PCS bands.

The most practical way of clock distribution is driving all three chips (UHF PLL, Yoda, and Jedi) directly from the VCTCXO. An internal buffer is used to drive the UPP in order to isolate the UPP's digital noise from the VCTCXO, which prevents contamination of the 19.2 MHz reference onto the PLL chips of the system. Since the VCTCXO output is a sinewave, such clock distribution will not cause any clock signal integrity problems, even for relatively long traces (what might occur in case of a digital square waveform with fast tran-

sition times). The VCTCXO output is AC, coupled to Yoda, Jedi, UHF PLL, and the digital ASICs (see the following figure) to eliminate DC incompatibility between those pins.

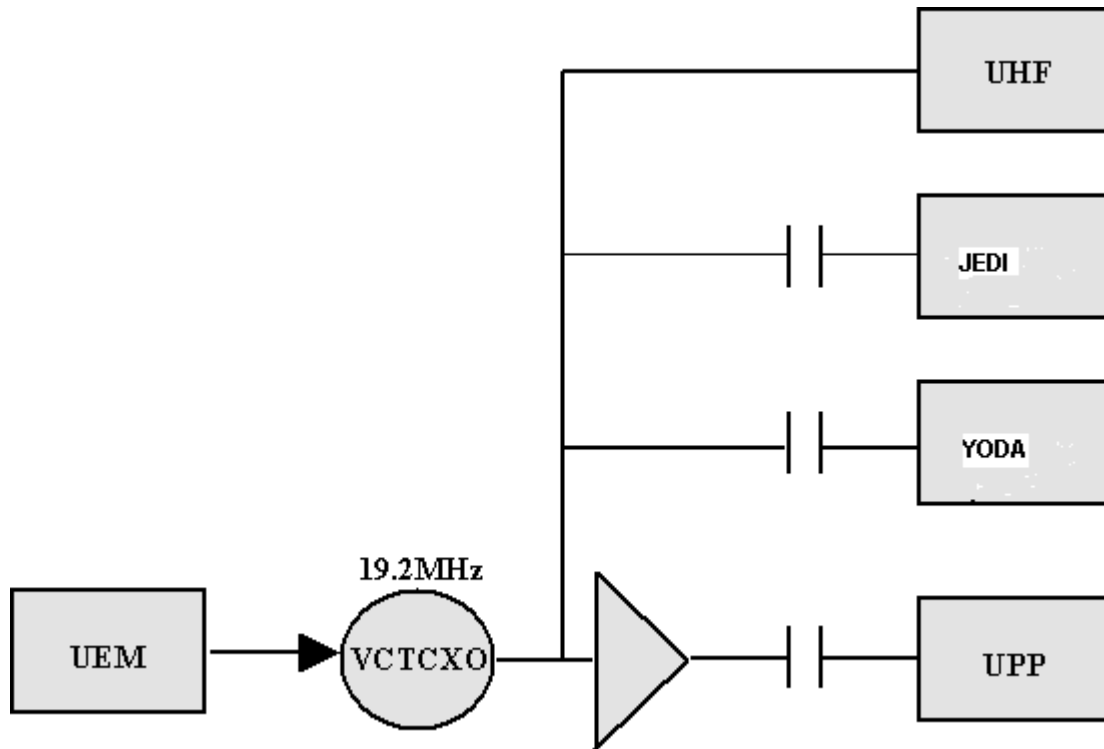


Figure 13: VCTCXO clock distribution

**Receiver**

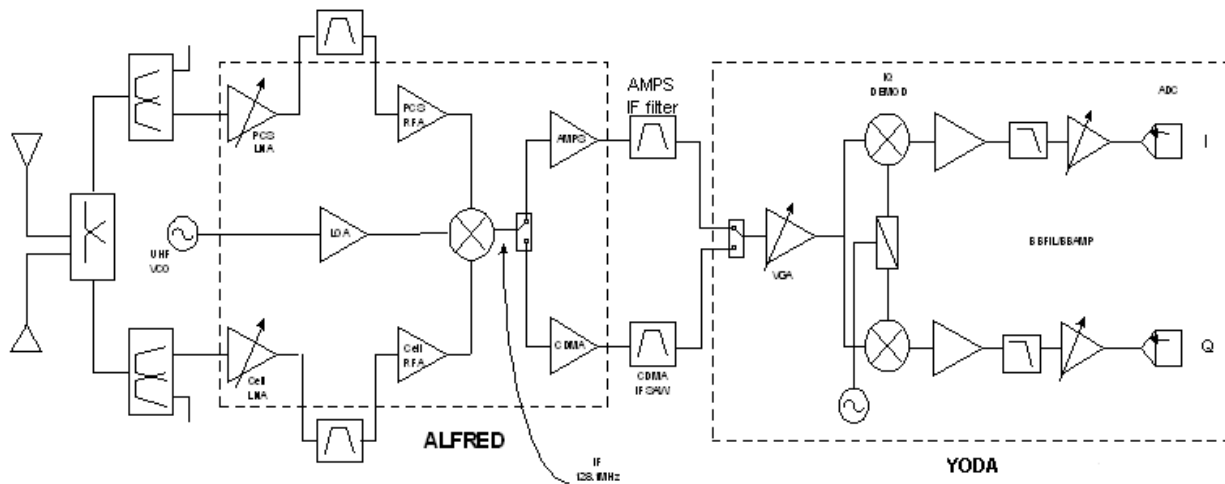


Figure 14: RH-3 Receiver block diagram

The receiver is a dual conversion I/Q receiver with a first IF of 183.6 MHz. The front-end RFIC (Alfred) contains a low noise amplifier (LNA), a radio frequency amplifier (RFA), a down-converter, an intermediate frequency amplifier (IFA), and a local oscillator amplifier (LOA). Between the LNA and the RFA is a bandpass filter which will reject out-of-band spurious and act as image rejection. The IF filter is between the Alfred IC and the BatmanD IC. The purpose of this filter is to guarantee rejection in adjacent and alternate channels.

The RX IF ASIC Yoda is used to convert the IF down to baseband I and Q. The ASIC contains a VGA section, IQ demodulator, and baseband filters (BBFIL) for CDMA. Switchable gain baseband amplifier (BBAMP), and RX VHF PLL. The I/Q BB signals are output to UEM chip for analog-to-digital conversion and further signal processing.

## GPS Engine

### Introduction

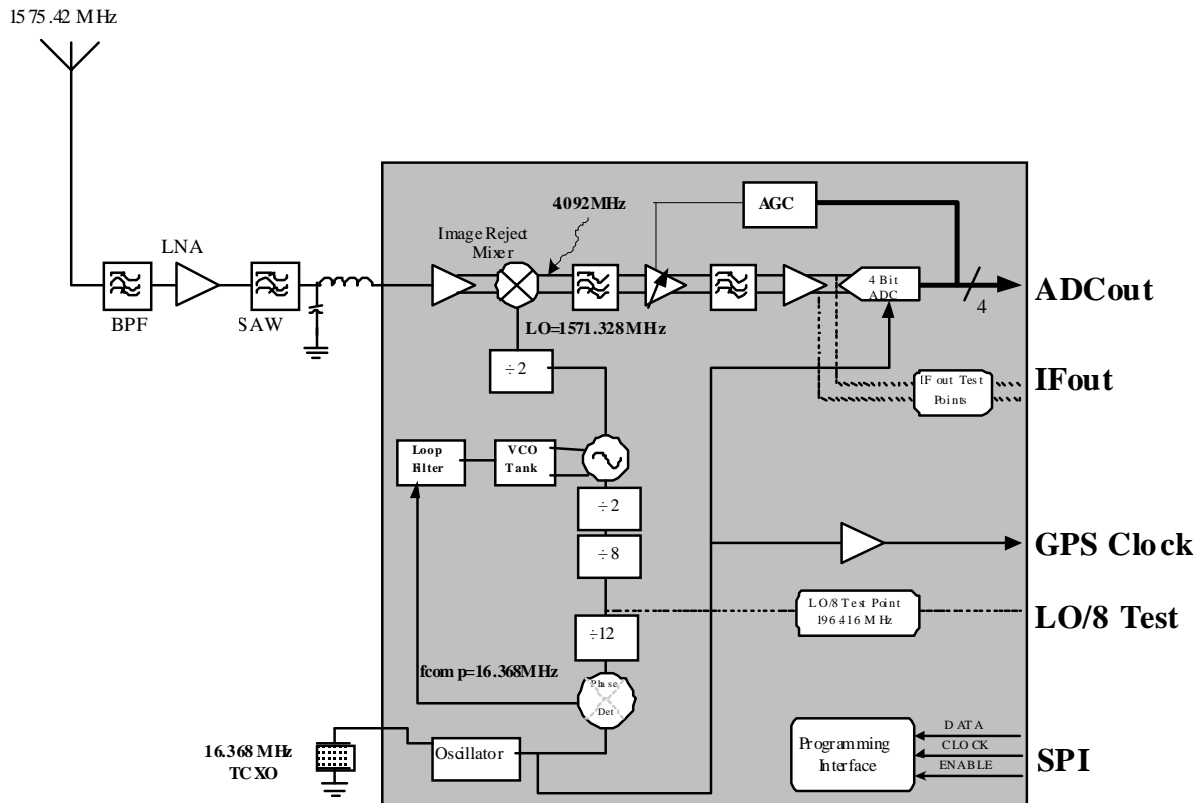


Figure 15: GPS Engine Block Diagram

The GPS engine (GE) major components consist of two ASICs, the RF Front End with a Low Noise Amplifier (LNA), a voltage regulator, and a Temperature-Controlled Crystal Oscillator (TCXO). The front end provides filtering of out-of-band signals and amplification of the frequency band of interest. The RF ASIC provides further amplification, AGC, down-conversion to low IF, IF filtering and analog-to-digital conversion of the IF. The baseband ASIC is responsible for all baseband processing of the GPS signal, including PN wipeoff, decoding, and GPS measurement calculations. The TCXO provides a 16.368 MHz signal for down-conversion and sampling and is used by the baseband ASIC for all the GPS processing. The RF regulator provides voltage regulation from the battery to provide 2.8 volts for the RF components.

The GE is controlled by the Cellular Engine (CE) via the GE/CE Interface. When the CE powers up, the GE performs a self-test and informs the CE of self-test results. If the self-test results pass, the CE will download the operational code to the GE via the GE/CE interface. If the self-test of the GE fails, the CE will declare a hardware failure and increment the "Test Mode 0 Failure" PPC. The CE will receive a GPS status message from the GE after download as to the success of the download. If the download fails, the CE will

reset the GE, increment the "Code Download Failure" PPC, and try to download the code again. After the third unsuccessful attempt of download, the CE will declare a hardware failure and hold the GE in reset. If download is successful, it will configure the GE and then put the GE to sleep. Sleep is the normal state of the GE and the only time it is woken up is from any of the following:

- To perform periodic self-test
- When an IS-801.1 location session starts
- When a command is sent to it through the test interface in the Location Server SW in the CE, (e.g., a command from Phoenix)

During sleep of the GE, the RF regulator is off and the RF ASIC is powered down. The baseband ASIC remains powered on, but has no internal clocks running except the sleep clock from the CE.

Additional information on GPS can be found in the *Troubleshooting - GPS* chapter of this manual.